BS Computer Science-Game Development SCS7
catalog year: 2016-2017

This Flowchart is meant as a guide only, any questions about scheduling should be brought up with your academic advisor.

A good time to co-op

1) Lab Science Courses: Need 8 total credits, two different disciplines (BL, CH, FW, GE, PH, etc), one course must include course & lab. Pick courses off the Science Course list from the Gen Ed STEM list.
2) Technical Electives: List available on CS advising site
3) HASS (Humanities & Fine Arts, Social & Behavioral Sciences) electives: 6 credits must be upper division 3000-4000 level - UN1015 and UN1025 are prerequisites for all upper division HASS courses.
4) Tech & Society: Select one of the following: SS3510, SS3511, SS3520, SS 3530, SS3630, SS3800, SS3801, SS3820, HU3120, MA4945

Undergraduate advisor: Rekhi 221/227 Email:csadvisor@mtu.edu Sarah Kuhl

Total 123
plus 3 units co-curricular activities